

1. Generations of Computer (I-V)
2. Block Diagram of a Computer
3. Functions of the Different Units Input unit, Output unit, Memory unit, CPU (ALU+CU)
4. Input & Output Devices

**Input Devices:**

- a) Keyboard,
- b) Point and draw devices, mouse, joystick, track ball, light pen
- c) Data Scanning devices  
image scanner, OCR, OMR, MICR, Bar code reader, card reader
- d) Voice Recognition Device
- e) Digitizers

**Output Devices:**

- a) Monitor
- b) Printer  
laser printer, dotmatrix printer, ink jet printer

c) Projecter

**Memories [Memory hierarchy]**

5. Registers [Types of Registers]

6. Cache Memory

7. Primary Memory

i) RAM

a) How data is stored in a RAM

b) DRAM and SRAM

ii) ROM

a) ROM BIOS/ Firmware

b) Types of ROM

8. Secondary Memories

i) Hard disk

a) Structure of a hard disk, how data is stored in a hard disk, concept of tracks, sectors, clusters, cylinders

b) formatting of hard disk (low level formatting and hilevel formatting)

ii) Floopy [data storage mechanism]

iii) CD [data storage mechanism]

**Software**

9. System Software

a. Operating System

i. Functions of O/S

ii. Types of O/S

b. Program Language Translators

i. Assembler

- ii. Compiler
  - iii. Interpreter
- c. Utility Programs
  - d. Communication Software
  - e. Performance Monitoring Software

10. Application Software

11. Software hierarchy and dependence between the different layers

12. Computer Languages

- i. Machine language
- ii. Assembly language
- iii. High level language

## **Practical**

MS Office

- i) Microsoft Word
- ii) Microsoft Excel
- iii) Microsoft Powerpoint